

IN PERSON INFO SHEET

SCHEDULE



- New school hours: 7:45 am-2:15 pm.
- Students will leave their classrooms for specials and recess.
- Meals/snacks will be eaten in classrooms or outside (weather permitting). Microwaves will not be available, please plan accordingly.

FACE COVERINGS



- Face coverings are required *indoor & outdoor*.
- Acceptable face coverings must be at least two-ply and worn over the mouth and nose.
- Plastic face shields are only permissible with a medical exemption.
- Mask breaks can be requested by students.

PICKUP & DROP-OFF



- Drop-off times: 7:30 am-7:45 am.
- Pickup times: 2:15 pm-2:30 pm.
- There will be multiple pickup/drop-off points, please refer to the map on page 2.
- Students will be asked screening questions at drop-off; **if they are sick keep them home**.

CLEANING & SANITIZING



- The district has purchased a state of the art electrostatic disinfectant sprayer that will be utilized to sanitize classrooms every evening and high-use areas multiple times throughout the day.
- Spray cleaner will also be used during the day.

CONTACT TRACING



- Contact tracing will be completed for class cohorts while in school.
- If your student has come in contact with a confirmed COVID case or is suspected to have COVID themselves, **please contact the office immediately**.

DROP-OFF LOCATIONS

Drop-off time: 7:30-7:45 am



Grade	Location
K-2	Playground entrance on Perrydale Rd.
3 & 4	Modulars between greenhouse and football field
5	Regular location, back library entrance
6-8 & 1st period Willis	Main front entrance
9-12	Regular location, new gym entrance

PICKUP LOCATIONS

Pickup time:

K-5 with no middle/high siblings = 2:05-2:20 pm

Middle/high & K-5 with middle/high siblings = 2:15-2:30 pm



Vehicles picking up K-2 and older students should enter on Perrydale Rd. and follow the orange arrows.

All others should enter on W Perrydale Rd. and follow the green arrows.

Grade	Location
K-2	Playground entrance on Perrydale Rd.
3 & 4	Modulars
5-12	Regular location, back entrance